

Marc Beaujeau Weppenaar, 3D Animator

1346 arbutus street V6J5N2 Vancouver BC CANADA.

date of birth : January 2nd 1977

french.

--- TECHNICAL SKILLS ---

Maya, 3dsMax, Zbrush, Photoshop, Illustrator, After Effects, Premiere.

--- WORK EXPERIENCE ---

January 2011 - now

Lead animator at **Digital Domain**, Jack the giant slayer, Ender's game.

January 2009 - August 2010

animator at **Industrial Light and Magic**, Transformer2, The last airbender, Rango

April 2008 - July 2008

animator at **Framestore**, Tale of Despereaux

October 2007 - April 2008

animator at the **Motion Picture Company**, Narnia Prince Caspian

June 2007 - July 2007

animator at **Attitude Studio**, test for a feature film "Odyssey"

May 2007

animator at **Mad Team**, TV series

February 2007 - April 2007

animator at **Attitude Studio**, for **Dreamworks**, Shrek3 TV commercials

December 2006 - January 2007

animator at **Pasozebra**, for Danone TV commercials.

November 2006

freelance animator, modeler, rigger for CAFPI TV commercial

June 2006 - August 2006

animator at **Mad Team**, TV serie project "Jeremy" and music video "baby hip hop"

August 2006 - March 2006

animator at **Duran**, TV serie and feature film "Ugly duckling and me"

October 2004 - August 2005

freelance artist, Nike commercial, animations for DVD.

September 2002 - October 2004

lead artist at **f4**, many games projects.

February 2001 - September 2002

modeler and animator at **Foret Bleue**, short film "the last minut"

modeling from Patrick Tatopoulos's design "I-Robot"

2D/3D artist at **Montecristo**, game : Fire Department

--- EDUCATION ---

1997 - 2000

Brassart School, art and design